

TCET DEPARTMENT OF INFORMATION TECHNOLOGY (IT) Credit Based Greding System (CBGS - 2012[R])/Choice Based Credit and Grading Scheme (CBGS - 2018[R])

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D. Syllabus Detailing and Learning objectives

Module	Chapter	Detailed Content	Syllabus Detailing	Learning Objectives
Module1	Overview of operating system (4 Hours)	Operating system objectives and functions, Evolution of OS, Characteristics of modern OS, Basic concepts: Processes, Files, System calls, Shell, Kernel architectures: Monolithic, Micro- kernel, Layered, Kernel mode of operations.	 Purpose: To make students familiar with operating system & its functions, basic concepts like processes, files, system calls, kernel & shell. Scope – Academic Aspects- Understanding operating system with its objectives & functions & also basic concepts like processes, files, kernel architecture & shell. Technology Aspect- Programing using C,C++ & Java Application Aspect- Understanding the architecture of different OS like windows, Mac, Android. Students Evaluation – Theory Questions to be asked on Functions of operating system. Explain different kernel architecture. Difference between monolithic kernel & microkernel. 	 1. To describe operating system & its functions, basic concepts like processes, files, system calls, kernel & shell.(U) 2. To Distinguish between monolithic kernel & microkernel.(AN) 3. To Compare tightly coupled & loosely coupled system.(E)
Module 2	Process Manageme nt (10Hours)	Process description: Process, Process States, Process Control Block (PCB), Threads, Thread management. Process Scheduling: Types, Comparison of	Purpose- This chapter is focused on process, process control block, Process state diagram, Thread, Thread management & process scheduling Scope – 1. Academic Aspects- understanding process & context switching using PCB & scheduling 2. Technology Aspect- Using C,C++ & Java 3. Application Aspect- Developing scheduling	 1.Define process & Thread.(R) 2. Explain PCB (R) 3. Sketch & Describe Process state diagram.(U) 3. Distinguish between process & Thread(A) 4. Calculate Average waiting time and average turnaround time using FCFS, SJF, RR scheduling algorithm (AN)

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		different scheduling	algorithm and use in any application	
		policies.		
			Students Evaluation –1. Define Process and Process State diagram 2. Define context switching? 3. Draw and explain PCB diagram? 4. What is scheduling criteria? 5.Calculate average waiting time & average Turnaround time for given scheduling algorithm	
Module 3	Process Co- ordination	Principles of concurrency, Race condition and critical	Purpose – To make students familiar about concurrency, race conditions, mutual exclusion and	1. To characterize concurrency and race condition.(R)
	(10 Hr)	section, mutual exclusion- hardware and	deadlocks. Scope –	2. To describe methods for providing mutual exclusion.(U)
		software approaches,	1. Academic Aspects-	
		semaphores, monitors, message passing,	Understanding concurrency in operating systems, problem of race conditions and need of	3. To apply the concept of semaphores for solving various problems. (A)
		producer consumer problem. Deadlock: principles of deadlock, deadlock detection, deadlock avoidance,	 mutual exclusion. 2. Technology Aspect- Using C,C++ & Java 3. Application Aspect- Development of deadlock preventing and mutually exclusive applications. 	4. To analyze ways to detect, avoid and prevent deadlock. (AN)
		deadlock prevention	Student Evaluation - 1. What is mutual exclusion? Explain Peterson's approach to solve mutual exclusion? 2. What are semaphores? State solution of	
			producer-consumer problem using Semaphores.3. What is deadlock? Explain deadlockprevention methods.	



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			4. Explain deadlock avoidance methods.	
Module 4	Memory Managem ent (10 Hours)		 Purpose- This chapter is focused on management requirement, Partition, Paging, segmentation, Page replacement algorithm Scope – Academic Aspects- understanding Memory management techniques Technology Aspect- Using C,C++ & Java Application Aspect- management of memory using paging and segmentation. Use different technique to manage memory. 	 Define paging & segmentation (R) Define fragmentation(U) Explain Compaction (U) Describe memory mapping with paging.(A) Compare First fit, Best fit & Worst fit Algorithm (E) Calculate page fault using FIFO &LRU page replacement algorithm and specify which algorithm is best & Why (AN)
			Student Evaluation - Student Evaluation - 1. What is partition? Explain contiguous & noncontiguous memory management techniques 2. What is paging? 3. What is segmentation 4. Explain virtual memory 5.Explain page fault 6. Explain page replacement algorithm	
Module 5	Input Output	I/O Devices, Organization of the I/O Function,	Purpose – To make students familiar with I/O functions and disk scheduling algorithms	1. Define recall different aspects of I/O and its functions. (R)

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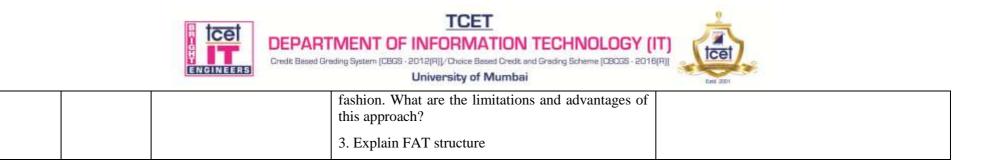
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	Managem ent	Operating System Design Issues, I/O Buffering, Disk Scheduling and disk scheduling algorithms, Disk cache	 Scope – 1. Academic Aspects- Learning of I/O functions & different disk scheduling algorithms. 2. Technology Aspect- Java (NetBeans or Eclipse), JDK 3. Application Aspect- Development of improved disk scheduling algorithms Student Evaluation – Explain various disk scheduling algorithms. How does DMA increase system concurrency? How does it complete hardware design? 3. How do cache help improve performance? Why do systems not use more or larger cache if they are so useful? What are various buffering techniques? Explain in detail. 	 2. To analyze different operating system issues. (AN) 3. To describe various buffering techniques. (U) 4. To compare different disk scheduling algorithms. (E)
Module 6	File Manageme nt	Overview, File Organization, File Sharing; Record Blocking; Secondary Storage Management	Purpose – To make students learn file organization, file management techniques Scope – 1. Academic Aspects- Understanding file organization and secondary storage management 2. Application Aspect- Student Evaluation – 1. Explain various file allocation methods 2. How file-systems store files in a linked-list	 To characterize various file organization methods (R) To distinguish between various organizations (U) To specify usage of different file organizations under different cases (C) To examine record blocking (A)

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